

**We are Maestro Game Studio; our aim is to create unique and compelling game experiences in mobile devices. We are a small and passionate team dedicated to our mission. We would like to take advantage of being a dynamic team and create an environment where we are all teammates towards a common goal.**

**Our primary focus is on hybrid casual games which is a new genre in comparison. This particular genre requires a variety of skills, and it provides an opportunity for learning and improvement, which we value greatly. We desire all of us to be moving forward together and steadily while having a pleasant time.**

**Case Description:**

We would like to understand your skills furthermore in execution. Therefore we want to see your work for the game below. What we need as an example:

1. One completely playable level from start to finish.
2. There is no need for a menu or UI system.
3. We would like to see your work progress afterwards.

We kindly ask you to provide a playable form (executable, web hosting etc.) of the level.

**Game:**

1. **Color Fill 3D**
   1. [**iOS Link**](https://apps.apple.com/us/app/color-fill-3d/id1473024868)
   2. [**Android Link**](https://play.google.com/store/apps/details?id=com.gjg.colorfill3d&hl=tr&gl=US)

Please share your work with us via **info@maestro.gs**

**Do not hesitate to ask any questions you might have. After sharing this, we would like to further discuss your work process in a meeting! Thanks in advance :)**